

Fairfield Christian Academy KNIGHTS'NEWS Friday, April 22, 2022

Upcoming Events

April 30 Knights' Night Out May 2 **Athletic Boosters** Meeting May 2-6 Senior Class **Mission** Trip May 12 **Red Cross Blood** Drive May 14 Spring Formal (11-12)May 16 Band Booster Meeting May 16 Senior Project May 19 Band/Choir Concert (5-12)













Attendance and Busing

If your child is absent on any given day or busing plans have changed, please email busattendance@fcaknights.us as it alerts the Elementary, Secondary, and Attendance/Bus Offices.

<u>Knights' Night Out</u>

It's almost time! <u>Online Auction</u> bidding begins on April 18th and ends promptly at 8:00 p.m. on April 26th. Items must be paid for online by April 27th in order to be picked up at the carnival. Auction pickup will be in the Foyer at Door B. There is still time donate to your child's homeroom to help make the Knights Night Out successful!

Preschool	Spring Cleaning
Kindergarten	Coffee
1A - Adkins	Sweet Treats
1B - Frost	Pets
1C - White	Sweet Treats (1A) or Pets (1B)
2nd Grade	Family Fun
3rd Grade	Nerf
4th Grade	Lego
5th Grade	School's Out for Summer
6th Grade	Taste of Amish Country
7th Grade	Book Nook
8th Grade	Movie Night
9th Grade	OSU
10th Grade	Money
11th Grade	Nintendo Switch
12th Grade	Dorm Essentials

Shadowing Opportunity

FCA students are more than welcome to invite a friend to shadow them if their friend is interested in attending FCA next year! Please have the interested family contact Heather Keener via email with the child's name, grade and your child's name.

Yearbook Information

The yearbook class has been hard at work creating this year's 132 page yearbook containing kindergarten through senior activities such as the elementary pumpkin contest & silly sock day, HS spirit week, clubs, homecoming, sports, other various student events as well as individual pictures. Yearbooks may be ordered for \$35 at <u>ybpay.lifetouch.com</u> using Yearbook ID Code: 14278522. Please plan to order your 2021-2022 yearbook by May 15th.

Pursuing Excellence... Building Character